

Тне 2023/24

VICTORIAN WINGLESS SPRINTS SUPER SERIES SUPPLEMENTARY REGULATIONS



2023-24 SERIES RACE DATES

Round 1 Saturday 18th No	ov 2023
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Round 2 Saturday 2nd Dec 2023

Round 3 Saturday 3rd Feb 2023

Round 4 Saturday 17th Feb 2023

Conditions of Entry

Simpson Speedway, Simpson Blue Ribbon Raceway, Horsham Avalon Raceway, Avalon

Sonic Speedway, Swan Hill

The Series is open to all VWS Inc and AWSR affiliated Club drivers.

Drivers must have a current SCCA licence and Speedway Australia licence.

Wingless Sprints must have current AWSR/SCCA registration.

DRIVERS are responsible for pit crew as per SCCA rule 5.14

This document forms the basis of the track agreement VWS Inc has with the participating tracks. VWS Inc will not be held responsible for payment of monies should the participating track fail to withhold their agreement.

1. Nominations

All drivers are to nominate by 12pm Midnight, Sunday night prior to the scheduled race meeting via the AWSR website. See website links posted on VWS Facebook page or AWSR website.

There will be no late nominations for these events.

All competitors are subject to the supplementary regulations for the series. The VWS Inc has the right to change the supplementary regulations prior to any event. Any change to the supplementary regulations will be notified at the drivers meeting prior to commencing the event.

The VWS Inc committee reserve the right to accept or refuse any nomination.

2. Entry Fees

An entry Fee of \$50 per round is payable via the AWSR website until entries close.

3. Transponders

Transponders will be used for scoring at all Super Series rounds. It is expected that each competitor supply their own transponder.

4. Racing Rules

The series competition will take place under the current AWSR & SCCA rules, regulations and specifications as set out in the current 2023 rule book and the Super Series supplementary regulations.

Any driver disqualified from an event will not receive any points or prize money for that event.

Any driver changing cars during a race meeting will forfeit all qualifying points gained up until this stage and will start ROF in all remaining heats and finals, however all points earned on the night will count towards the drivers end of series total.

The VWS Inc officials have the right to test any engines and conduct rev limit checks at any time whether previously sealed or not. (As per the current AWSR/SCCA rule book)

5. Sign In and Scrutineering

All Wingless Sprints are to be signed in on Series sheet by the specified time to be included in grid draws. The cut off time will be posted on the VWS Inc Facebook page by the Wednesday prior to the event. Wingless Sprints presented for scrutineering after specified time will have to start rear of the field in both their heats.

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All scrutineering will be conducted in a designated area at each venue.

All safety gear, licence and log book must be presented at scrutineering with the car. Please ensure you have ready your logbook (with SCCA license / infringement book stapled inside the front cover) and Speedway Australia license for inspection if required. Drivers MUST complete the Pre scrutineering checklist for the event.

All drivers are to attend the drivers briefing at each round and sign the attendance sheet. Any driver that does not attend the drivers briefing will start ROF for their heats.

At the conclusion of the A-Main, drivers MUST take their car immediately to the designated area as instructed for post-race scrutineering. Only the driver and 1 crew member to be present. Failure to do so can result in loss of points and monies for that particular round.

All drivers are to attend the compulsory drivers briefing unless otherwise advised.

6. Event Format

Sign in for each event is the same. The format for each meeting will be the same.

In the event of a tie on points the fastest lap time will take precedence.

VWS Inc reserves the right to add, alter or amend the race format.

6.1 ROUND 1 – Sonic Speedway

Heat races

-Each car will contest 2 heats over 10 laps

-Starting positions for the first round of heats will be drawn,

-The second heat will be an inversion of the first round (this will include a lane swap inside to outside or vice-versa).

Final

- Top 14 qualifiers directly to the A-Main (30 Laps)
- Qualifiers 13, 15, 17...45 to the B1-Main (12 Laps) with the top 3 cars transferring to the inside rows at the rear of the A-Main
- Qualifiers 14, 16, 18... 46 to the B2-Main (12 Laps) with the top 3 cars transferring to the outside rows at the rear of the A-Main
- Qualifiers 47-62 to the C-Main (8 Laps) with the winner transferring to position 18 in the B1 main and second transferring to position 18 in the B2 Main.

NOTE: No Main will be held if less than 8 cars to start.

6.2 ROUND 2 – Simpson Speedway, Simpson

Heat races

-Each car will contest 2 heats over 10 laps

-Starting positions for the first round of heats will be drawn,

- The second heat will be an inversion of the first round (this will include a lane swap inside to outside or vice-versa).

Final

- Top 14 qualifiers directly to the A-Main (30 Laps)
- Qualifiers 13, 15, 17...45 to the B1-Main (12 Laps) with the top 3 cars transferring to the inside rows at the rear of the A-Main
- Qualifiers 14, 16, 18... 46 to the B2-Main (12 Laps) with the top 3 cars transferring to the outside rows at the rear of the A-Main
- Qualifiers 47-62 to the C-Main (8 Laps) with the winner transferring to position 18 in the B1 main and second transferring to position 18 in the B2 Main.

NOTE: No Main will be held if less than 8 cars to start.



6.3 ROUND 3 – Blue Ribbon Raceway, Horsham

Heat races

- Each car will contest 2 heats over 10 laps
- Starting positions for the opening round of heats will be drawn,
- The second heat will be an inversion of the first round (this will include a lane swap inside to outside or vice-versa).

Final

- Top 14 qualifiers directly to the A-Main (25 Laps)
- Qualifiers 13, 15, 17...45 to the B1-Main (12 Laps) with the top 3 cars transferring to the inside rows at the rear of the A-Main
- Qualifiers 14, 16, 18... 46 to the B2-Main (12 Laps) with the top 3 cars transferring to the outside rows at the rear of the A-Main
- Qualifiers 47-62 to the C-Main (8 Laps) with the winner transferring to position 18 in the B1 main and second transferring to position 18 in the B2 Main.

NOTE: No Main will be held if less than 8 cars to start.

6.4 ROUND 4 – Avalon Raceway, Avalon

Heat races

- Each car will contest 2 heats over 10 laps
- Starting positions for the opening round of heats will be drawn,
- The second heat will be an inversion of the first round (this will include a lane swap inside to outside or vice-versa).

Final

- Top 14 qualifiers directly to the A-Main (30 Laps)
- Qualifiers 13, 15, 17...45 to the B1-Main (12 Laps) with the top 4 cars transferring to the inside rows at the rear of the A-Main
- Qualifiers 14, 16, 18... 46 to the B2-Main (12 Laps) with the top 4 cars transferring to the outside rows at the rear of the A-Main
- Qualifiers 47-62 to the C-Main (8 Laps) with the winner transferring to position 18 in the B1 main and second transferring to position 18 in the B2 Main.

NOTE: -No Main will be held if less than 8 cars to start.

7. Incomplete Events

In the occurrence of events not being held or fully completed the following criteria will be applied.

Cancellation of meeting prior to track opening venue or sign-in deadline being reached

-No points or payments awarded

Cancellation of meeting after sign-in cut-off, prior to 1st heat being completed

-Drivers signed in prior to specified time will receive 50 points

-Drivers must have signed in to remain eligible for series prizes.

Cancellation of meeting after Time Trial, prior to 1st heat being completed

-Time trial points awarded

<u>Cancellation of meeting if 1st round of heats has been completed</u>

-Drivers signed in prior to specified time will receive 50 points

- -NO heat points awarded
- -NO payments made if pass outs or reimbursements are provided to drivers

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25% of tow money payable if no pass outs or reimbursements are issued by the venue

<u>Cancellation of meeting if all 2nd round of heats have been completed</u>

-Heat points awarded

-50% of Tow Money payable if pass outs or admission reimbursements are provided to the drivers by the venue OR 100% of the Tow Money payable if NO pass outs or admission reimbursements are provided to the drivers by the venue

Cancellation of meeting if all 3rd round of heats have been completed

-Heat points awarded

-50% of Tow Money payable if pass outs or admission reimbursements are provided to the drivers by the venue OR 100% of the Tow Money payable if NO pass outs or admission reimbursements are provided to the drivers by the venue

Once C or B Mains have commenced

-No Points awarded for features.

-100% of the Tow Money is payable to the drivers

-NO prize monies to be paid

-NO trophies to be awarded

If B Mains have been completed and at least 50% of the A Main has NOT been completed

-Points awarded for C and B Mains.

- -200 Points to be awarded to ALL A-Main drivers
- -100% of the Tow Money is payable to the drivers
- -NO prize money to be paid
- -NO trophies awarded

If at least 50% of the A Main has been completed

-Points to be awarded as to the last fully completed / recorded lap as per SCCA Rule 7.16 (ii)

-Prize monies to be paid as per declared finishing positions

-Trophies to be awarded as per declared finishing positions



8. Series Sponsors requirements

To be eligible for Round and Series points and Prizemoney, All drivers must display contingency sponsor's decals as directed by VWS Inc race organisers.

Failure to display all sponsors decals appropriately will forfeit all prize money for the night.

Round Naming right sponsors:

All cars MUST make available entire Sun Visor or front of the hood for full visor sticker. The visor is to be painted or coated in a dark colour, preferably black with no other sign-writing. No Visor number is required.

Support sponsors:

All cars must also display additional support sponsor decals as supplied.

It is the responsibility of the driver to ensure decals are displayed in a visible place on their car. All cars must display all supplied sponsor decals in a visible position unless otherwise notified by the Series organisers.

If there is a hard charger award the winner will be determined by the number of cars passed throughout all main events e.g. started position 10 in B1 and finished 3rd then started position 23 and finished position 10 in the A Main equals a total of 21 cars passed.

9. Series Points Score

ALL Points gained on the night will accumulate towards the total Series Points Score.

-A-Main, B1-Main, B2-Main, C-Main and heat points will be awarded according to official results.

-Non-finishers in any heat will receive no heat points for that heat.

-All point results are provisional until official results are released.

NOTE: Points will be allocated to the driver, not the car

See Separate table.

10. Round Prizes

All eligible Prize money, Tow money and nomination refunds will be transferred via EFT at the completion of the race meeting. Payouts will be according to the official results.

Payout structure is shown in the attachments, with contingency prizes distributed during preliminary events in addition to payout.

The top 3 Drivers are required for presentations in their racesuit.

Failure to do so will result in forfeiting all prize money for the night.

VWS Inc. reserves the right to alter payouts or awards.

11. End of Series Prizes

There will be trophy presentations after each round at the relevant tracks.

There will be a series presentation at the VWS Presentation Night.

VWS Inc. reserves the right to alter payouts or awards.



12. Points Structure

A MAIN		B1 MAIN		B	2 MAIN	C MAIN		
1st	300	1st	TRANSFER	1st	TRANSFER	NO F	POINTS	
2nd	270	2nd	TRANSFER	2nd	TRANSFER	F	FOR	
3rd	250	3rd	TRANSFER	3rd	TRANSFER	CI	C MAIN	
4th	240	4th	90	4th	90			
5th	230	5th	85	5th	85			
6th	220	6th	80	6th	80	н	EAT	
7th	210	7th	75	7th	75	1st	22	
8th	200	8th	70	8th	70	2nd	19	
9th	190	9th	65	9th	65	3rd	17	
10th	180	10th	60	10th	60	4th	15	
11th	170	11th	55	11th	55	5th	13	
12th	160	12th	50	12th	50	6th	11	
13th	150	13th	45	13th	45	7th	9	
14th	140	14th	40	14th	40	8th	7	
15th	130	15th	35	15th	35	9th	5	
16th	120	16th	30	16th	30	10th	4	
17th	110	17th	25	17th	25	11th	3	
18th	100	18th	20	18th	20	12th	2	
DNF	90	DNF	20	DNF	20	DNF	0	

NOTE:

-If you do not finish your heat, you do not get any heat points.

-if your transponder is not working you will not receive heat points.

-Points will be allocated to the driver, not the car.



13. Pay Structure

	Α	Main		B1 Main B2 Main		2 Main		
1st	\$ 1	L,000.00	1st	Transfer		1st	Tra	insfer
2nd	\$	750.00	2nd	Transfer		2nd	Tra	insfer
3rd	\$	500.00	3rd	Tra	insfer	3rd	Tra	insfer
4th	\$	150.00	4th	\$	100.00	4th	\$	100.00
5th	\$	150.00	5th	\$	100.00	5th	\$	100.00
6th	\$	150.00	6th	\$	100.00	6th	\$	100.00
7th	\$	150.00	7th	\$	100.00	7th	\$	100.00
8th	\$	150.00	8th	\$	100.00	8th	\$	100.00
9th	\$	150.00	9th	\$	100.00	9th	\$	100.00
10th	\$	150.00	10th	\$	100.00	10th	\$	100.00
11th	\$	150.00	11th	\$	100.00	11th	\$	100.00
12th	\$	150.00	12th	\$	100.00	12th	\$	100.00
13th	\$	150.00	13th	\$	100.00	13th	\$	100.00
14th	\$	150.00	14th	\$	100.00	14th	\$	100.00
15th	\$	150.00	15th	\$	100.00	15th	\$	100.00
16th	\$	150.00	16th	\$	100.00	16th	\$	100.00
17th	\$	150.00	17th	\$	100.00	17th	\$	100.00
18th	\$	150.00	18th	\$	100.00	18th	\$	100.00
19th	\$	150.00	19th	\$	100.00	19th	\$	100.00
20th	\$	150.00	20th	\$	100.00	20th	\$	100.00

NOTE: VWS Inc reserves the right to change the above structure at any time and substitute cash for vouchers or sponsored prizes.

Tow money is paid as \$150 and is included in the above pay structure.

Any cars which DNS feature events will be paid TOW MONEY.

All C Main competitors will receive TOW MONEY.

14. SERIES INFORMATION

Series Enquiries

Victorian Wingless Sprints via Facebook or vwssecretary2023@gmail.com